



- 29 ani
- ♀ Feminin
- O Chisinău
- **□ 25 000 MDL**

TOP Competențe

- Modeling · 3 ani
- Character rig · 3 ani
- Optimization · 3 ani
- **PBR** · 3 ani
- UV mapping · 3 ani
- Texturing 3 ani

Preferințe

- Full-time
- Remote
- Hibrid (Oficiu/Acasă)
- În locația angajatorului

Limbi

- Română · Fluent
- Rusă · Fluent
- Engleză · Comunicare

Competențe

- Various style modeling
- Stylized and realistic texturing
- Modeling high/low poly models
- Optimized UV mapping
- Modeling characters, weapons, props, and environment elements
- · PBR textures

Datele de contact sunt contra cost. Detalii aici: https://www.rabota.md/ro/prices/cv

3D Modeler

Experiența profesională

3D Modeler (Freelance) · Upwork

Mai 2021 - Prezent · 3 ani 8 luni

- Creating 3D models using Blender software.
- Texturing models using Substance Painter.
- Dealing with different customers and requests.
- Was a part of several NFT projects.
- Managed deadlines to deliver finalized functional and aesthetic materials on time.
- Consulted with clients to understand the project limitations and constraints.
- Dealing with different customers and requests.
- Was a part of several NFT projects.

Competențe: Modeling, Texturing, UV mapping, Optimization, PBR, Character rig

3D Modeler · Spaceman Gaming

Iunie 2024 - Septembrie 2024 · 4 Iuni

- Creating low poly assets and characters using reference images or description
- Creating and using atlases for optimization
- Cooperating with the team
- Working with skinning and rig adjustments

Competențe: Team work, Communication skills, Problem-solving

Tattoo Artist · "Mad-Art" Tattoo Studio

Octombrie 2018 - Mai 2020 · 1 an 8 luni

- Creating individual tattoo designs for clients.
- Tattooing.
- Understanding people's needs and vision.

Domeniul dorit

• Artă / Divertisment

- Mobile game optimization of mesh and textures
- Character rig
- Entry-level animation

Studii: Medii

"Mondostud-art" College

Absolvit în: 2016

Lyceum "Lucian Blaga"

Absolvit în: 2013